



Chatham County, NC

Legislation Details (With Text)

File #: 17-2368 **Version:** 1

Type: Agenda Item **Status:** Passed

File created: 10/9/2017 **In control:** Parks and Recreation

On agenda: 10/16/2017 **Final action:** 10/16/2017

Title: Vote on a request to approve adding general planning to the Chatham County Recreation Grants to Towns Funding Policy.

Sponsors:

Indexes:

Code sections:

Attachments: 1. Recreation grants to Towns Funding Policy update 2017

Date	Ver.	Action By	Action	Result
10/16/2017	1	Board of Commissioners	approved	Pass

Vote on a request to approve adding general planning to the Chatham County Recreation Grants to Towns Funding Policy.

Action Requested:

Motion to approve adding general planning to the Chatham County Recreation Grants to Towns Funding Policy.

Introduction & Background:

That Chatham County Recreation Grants to Towns Funding Policy is intended to provide recreational opportunities for towns located entirely within Chatham County. Funds may be used for the following purposes: to improve or construct parks and recreation facilities, to implement parks and recreation programs/projects, to purchase recreation equipment, to provide match for a larger grant and to provide support for grant planning.

Discussion & Analysis:

To add general planning to the funding policy funds to the towns would be very beneficial to the towns. These plans can be used as a long-term plan that describes how a local government will address the recreational needs of the citizens in its jurisdiction. There are different types of general recreation planning such as comprehensive system wide plan, park systems master plan, and greenway system master plan just to name a few. Most of the time, these plans provide community needs assessments, inventory and comparison of existing facilities and recommendations and the plans prioritize action plan.

Budgetary Impact:

None

Recommendation:

Motion to approve adding general planning to the Chatham County Recreation Grants to Towns Funding Policy.